

## 2015 Steamboat HS Soccer Player Guideline

### Soccer Program Goals/Philosophy:

- **To make SSHS the best HS soccer program in Colorado to play soccer.**
- **Experience; Growth; Competition**
  - To have a great time. **Experience**
  - To create a competitive soccer environment that develops soccer players, people, and instills in every participant the will to become the best player/teammate that they can be. **Growth**
  - We are a Competitive Program. We Compete. Every game is winnable and losable – we work to increase the probability of winning. **Competition**

### Players – Must Be Triple Impact Soccer Players

1. Players must work to become the best player that they can be. **(Personal Mastery)**
  - Effort over time develops players - so give a best effort every time.
  - Establish a mistake/disappointment/setback ritual to develop the ability to bounce back quickly.
  - Personal accountability.
2. Players must work to make team and teammates the best it/they can be. **(Individual contribution)**
  - Must be brave and willing to putting themselves out there. It can be tough as coaches make decisions within a competitive team environment. Players will have own opinions on starting line ups, player placement, positions, etc. Players must focus on their job and support the decisions of the coaches.
  - Incorporate Leadership. Support teammates. Support the Team. Leadership is not just for captains. Leadership is not asking someone to do something – it is about **inspiring teammates and the team.**
3. Players must work to make the game better by honoring the actual game competition – **ROOTS:**
  - Honor the **R**ules
  - Honor the **O**pponents.
  - Honor the **O**fficials.
  - Honor **T**eammates.
  - Honor **S**elf.

### Parents

As parents we can have a big impact on the programs success in several arenas:

- Teams Experience and Moral
- Coaches Effectiveness
- Overall success of your player
  
- Traits for awesome soccer parents: **C.L.A.S.S.**
  - **C**ommunicate Productively – communication can either add or subtract to the experience and success of the team and your player.
  - **L**ow Maintenance communication levels = Perfect Maintenance.
    - High Maintenance communication – too much time.
    - No Maintenance communication – needs not being met.
    - **Low Maintenance communication – correct balance of time and needs met.**
    - Please do not send emails to coaches with issues/concerns, instead ask players to advocate for themselves directly with anyone on our coaching staff.
  - **A**llow Growth Experiences for your player.
    - Sports provide the opportunity to work through adversity.
    - It takes patience to let lessons unfold and be learned.

- Greatest leaps in growth happen from processing and working through setbacks and adversity.
    - Do encourage you players to be brave and approach coaches with issues/concerns.
  - Stay as a parent.
    - Not a referee.
    - Not a coach.
  - Support the Team
    - Take care of your player, but support the team.
    - Be positive support of the decision making of coaches.
- **Practice: Good, Great and Awesome!**
  - We strive for this to be a positive environment for all our players, parents, Coaches, visiting teams and referees. Rather than yelling instruction like “Shoot”, “Pass”, “Hey Ref”, try saying comments that start with Good, Great and Awesome! Good Job, Great Pass, Awesome Tackle! We can all hear what is yelled in the games, let’s keep it positive!

### **Coaches**

- Will give the players opportunities to voice input/opinions; Coaches will always make final decisions.
- Have many decisions to make; we will tackle all decisions with the utmost integrity and make choices that are best/fair for the team and all it’s players.
- Will make mistakes.

### **Player Placement and Playing Time**

- We are one program with 3 teams, anticipating 50 players - Varsity, JV, and C.
- Team rosters between Varsity, JV, and C are dynamic and usually constantly evolving.
- There could be games where a player does not play or sees little playing time. We may limit rosters on some games when only Varsity and JV.
- Playing time is not always equal.
- Every player will see of playing time throughout the course of the season if they positively contribute to the program.
- Criteria that coaches use for team/player decision making on Varsity/JV/C team rosters, starting positions/playing time: (listed in no particular order)
  - Athleticism
  - Soccer Talent; Understanding of Principles of Play and Team Tactics.
  - Attitude.
  - Attendance.
  - Personal Actions – accountability, responsibility, mindset.
  - Playing personality/position.
  - Competitive nature/intensity of play in practice and in games.
  - Commitment/engagement in practice.
- **After 1<sup>st</sup> week coaches will hold a 1-on-1 meeting with each player to discuss individual roles and placement within program.**